Amogh **Akshintala**

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Education

Doctor of Philosophy (ABD) | Computer Science

UNIVERSITY OF NORTH CAROLINA - CHAPEL HILL

STONY BROOK UNIVERSITY

Master of Science | Computer Science

STONY BROOK UNIVERSITY

Bachelor of Engineering | Computer Science and Engineering

VISVESVARAYA TECHNOLOGICAL UNIVERSITY

Experience ____

Software Engineer

REALITY LABS | META (FORMERLY FACEBOOK REALITY LABS)

- Building custom IDL & RPC framework for in-house micro-kernel OS.
- Skills exercised: Compiler construction (IDL compiler, code generators), API design, Mentorship.
- Technical Concepts: code generation, data serialization, async programming (on custom Async runtime).
- Tools used: Rust, Scala

Lecturer (limited-term) Computer Architecture UNIVERSITY OF NORTH CAROLINA AT CHAPEL HILL Jan 2020 — May 2020 **Research Assistant (projects described below)** UNIVERSITY OF NORTH CAROLINA AT CHAPEL HILL Aug 2016 — Dec 2020 Fall 2017; Calendar Year 2019 UNIVERSITY OF TEXAS AT AUSTIN STONY BROOK UNIVERSITY Jan 2014 — Aug. 2016 **Research Intern (projects described below)** VMware Research Group Summer 2017; Summer 2018 **Member of Technical Staff - Intern** VMWARE INC. Summer 2014 TINTRI INC. Summer 2013

Publications _____

CONFERENCES	
Accelerated Virtualization of Accelerators	
Hangchen Yu, Arthur Peters, Amogh Akshintala, Christopher J. Rossbach	ASPLOS '20
Trillium: The code is the IR	
Amogh Akshintala, Hangchen Yu, Arthur Peters, Christopher J. Rossbach	VIRT '19
x86-64 Instruction Usage among C/C++ Applications	
Amogh Akshintala, Bhushan P. Jain, Chia-che Tsai, Michael Ferdman, Donald E. Porter	SYSTOR '19
Optimizing Every Operation in a Write-optimized File System	Awarded Best Paper
Jun Yuan, Yang Zhan, William Jannen, Prashant Pandey, Amogh Akshintala , Kanchan Chandnani,	
Pooja Deo, Zardosht Kasheff, Leif Walsh, Michael Bender, Martin Farach-Colton, Rob Johnson,	FAST '16
Bradley C. Kuszmaul, and Donald E. Porter.	
BetrFS: A Right-Optimized Write-Optimized File System	Best Paper Runner-up
William Jannen, Jun Yuan, Yang Zhan, Amogh Akshintala , John Esmet, Yizheng Jiao, Ankur Mittal,	
Prashant Pandey, Phaneendra Reddy, Leif Walsh, Michael Bender, Martin Farach-Colton, Rob	FAST '15
Johnson, Bradley C. Kuszmaul, and Donald E. Porter.	

Dec 2020 — Present

2008 - 2012

Aug 2016 - Dec 2020 (ABD)

Aug 2012 — Dec 2013 (issued May 2016)

Jan 2014 — Aug 2016

JOURNALS .

Jun Yuan, Yang Zhan, William Jannen, Prashant Pandey, Amogh Akshintala , Kanchan Chandnani,	ACM Transactions on Storage (TOS) Mar'17
Pooja Deo, Zardosht Kasheff, Leif Walsh, Michael A. Bender, Martin Farach-Colton, Rob Johnson,	
Bradley C. Kuszmaul, and Donald E. Porter.	WGT 17
BetrFS: Write-Optimization in a Kernel File System	

WILLIAM JANNEN, JUN YUAN, YANG ZHAN, AMOGH AKSHINTALA , JOHN ESMEI, YIZHENG JIAO, ANKUR MITTAL,	ACM Transactions on Storage (TOS)
Prashant Pandey, Phaneendra Reddy, Leif Walsh, Michael Bender, Martin Farach-Colton, Rob	Acm munsuellons on storage (103)
	Nov'15
Johnson, Bradley C. Kuszmaul, and Donald E. Porter.	

Workshops

USETL: Unikernels for Serverless Extract Transform and Load. Why should you settle for less?	Awarded Best Paper
Henrique Fingler, Amogh Akshintala , Christopher J. Rossbach	APSys '19
Automatic Virtualization of Accelerators	
Hangchen Yu, Arthur Peters, Amogh Akshintala, and Christopher J. Rossbach.	HotOS '19
Talk to My Neighbors Transport: Decentralized Data Transfer and Scheduling	
Among Accelerators.	
Amogh Akshintala, Vance Miller, Donald E. Porter, and Christopher J. Rossbach.	SFMA '18

Projects

Accelerator Virtualization

- Accelerators seem to operate as horizontally and vertically isolated silos i.e., the only exposed surfaces that can be interposed are either the user-space API or the HW interface. Leveraging this key insight, we explored an accelerator-virtualization framework that automatically generates much of the code required to forward user-space accelerator APIs through the hypervisor in order to provide the desirable properties of virtualization.
- Role: Instigator, Wordsmith, Mercenary coder.
- Outcome: 1 workshop paper. 2 conference papers.

TMNT: accelerating data movement among accelerators

- Data movement is a first-order determinant of performance when programming high-throughput accelerators. When you throw in the additional challenge of co-ordination among multiple accelerators, the problem is compounded because of the synchronous nature of control in the single-task offload model that most accelerators operate under.
- I explored the idea of a capability-based hardware structure that provides the necessary primitives to express data placement/movement, manage co-ordination and scheduling of computation on accelerators, and enforce capabilities for processes running on accelerators. We believe these extensions naturally fit the data-flow programming paradigm, which should greatly ease programmability.
- Outcome: 1 Workshop paper.

GPGPU Virtualization

- Many methods have been proposed to virtualize general purpose compute on GPUs. However, none of them hit the right spot. We observed that there are actually two separate elements that must be virtualized when dealing with GPGPUs: device control, and compute. We extended the para-virtual model used by VMware to investigate our hypothesis that handling these two elements separately is the key to achieving good GPGPU performance.
- I built an LLVM backend for TGSI (VMware and Linux (Mesa) vISA for graphics).
- Outcome: 1 conference paper.

Instruction Popularity http://x86instructionpop.com

- Overlapping-ISA multi-core computers have been actively studied in the past decade. In most of these studies, the data used to select the various ISA subsets is collected from a small number of applications: usually popular but outdated benchmarks.
- I built a data collection tool that statically analyzed 9000 C/C++ binaries from the Ubuntu 16.04 repositories to synthesize a higher fidelity data set of static instruction distribution among applications, and a visualization tool.
- Outcome: 1 Conference paper. Visualization tool: x86instructionpop.com

Summer '17 — May '18

Summer '16 — Fall '19

Jan '18 – Dec '20

Jan '18 — May '19

BetrFS (http://www.betrfs.org/)

- The B^e-tree File System, or BetrFS, is an in-kernel file system that uses B^e-trees to organize on-disk storage. B^e-trees are a form of
 write-optimized dictionaries, and offer the same asymptotic behavior for sequential I/O and point queries as a B-tree. The advantage
 of a B^e-tree is that it can also ingest small, random writes 1-2 orders of magnitude faster than B-trees and other standard on-disk data
 structures.
- I was the Benchmark Czar for the project I was responsible for measuring and understanding the performance of BetrFS.
- Outcome: 2 Conference and 2 Journal papers. Project still ongoing; my involvement is limited.

Service _____

• ACM SOCC '18 (External Reviewer)

• USENIX ATC '21 (Program Committee Member)